## ACTIVITY ROOKIE 6'S

## FOCUS:

BATTING, BOWLING, FIELDING, TEAM WORK, GAME SENSE

## EQUIPMENT:

1 RUBBER BALL, 2 BATS, 2 SETS OF STUMPS, CONES OR ROPES TO MARK BOUNDARIES.

DURATION: 20 MINUTES MAX.

## DESCRIPTION:

- 2 teams of 6 players
- Each team bats for a total of 6 overs
- Batters bat in pairs for 2 overs.
- They can be out bowled, caught, run out, or stumped.
- When dismissed batsmen lose 3 runs from their team total, but continue to bat for the full two overs.
- Every player in the fielding team bowls 1 over
- Bowlers can bowl over or underarm
- Fielders rotate positions after each over, meaning they get 1 over at each position including bowler and wicketkeeper.


## MAKE IT EASIER:

- Coach bowls
- Use a scorcher ball
- Batters have the option of hitting off a tee


## MAKE IT HARDER:

- Overarm bowling only
- If batsman fails to score off three successive deliveries then it is minus 3 runs and batters switch ends


