

# ACTIVITY ROOKIE 6'S

#### **FOCUS:**

BATTING, BOWLING, FIELDING, TEAM WORK, GAME SENSE

### **EQUIPMENT:**

1 RUBBER BALL, 2 BATS, 2 SETS OF STUMPS, CONES OR ROPES TO MARK BOUNDARIES.



#### **DURATION:** 20 MINUTES MAX.

#### **DESCRIPTION:**

- ▶ 2 teams of 6 players
- ▶ Each team bats for a total of 6 overs
- Batters bat in pairs for 2 overs.
- ▶ They can be out bowled, caught, run out, or stumped.
- When dismissed batsmen lose 3 runs from their team total, but continue to bat for the full two overs.
- ▶ Every player in the fielding team bowls 1 over
- ► Bowlers can bowl over or underarm
- Fielders rotate positions after each over, meaning they get 1 over at each position including bowler and wicketkeeper.

## **MAKE IT EASIER:**





▶ Batters have the option of hitting off a tee

#### **MAKE IT HARDER:**



- Overarm bowling only
- ▶ If batsman fails to score off three successive deliveries then it is minus 3 runs and batters switch ends



