

# \* ACTIVITY ZONE BATTING

## **FOCUS:**

BATTING, STRIKING, HITTING SIXES

## **EQUIPMENT:**

1 BAT, 3 BALLS AND 4 CONES PER GROUP



## **DESCRIPTION:**

Being able to hit the ball to and over the boundary is a marketable skill in today's cricket environment. We want to encourage the ability to hit long from an early age. Obviously, this activity requires a large or controlled space for safety's sake.

- 4 participants per group
- One participant's underarm throws, one participants hits/strikes the ball and the other two participants retrieve the ball out in the field.
- If a batter doesn't hit the ball further than zone 1 everyone must skip, run or gallop around all four cones before rotating to their next position.
- After 3 efforts with the bat all participants rotate.

## MAKE IT EASIER:

- Use a scorcher ball
- Have batters start by hitting a rolling ball

## **MAKE IT HARDER:**

- Increase the size of the playing area/zones
- Speed the game up
- Instead of hitting forward, make zones across a 360 degree

